



Performance Report for: <https://anelym.fr/>

Report generated: Wed, Jul 28, 2021 2:06 AM -0700
 Test Server Location: London, UK
 Using: Chrome (Desktop) 90.0.4430.212, Lighthouse 7.4.0

A	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	100%	98%	715ms	0ms	0

Top Issues

IMPACT	AUDIT	
Med-Low	Use a Content Delivery Network (CDN)	21 resources found
Low	Serve static assets with an efficient cache policy	Potential savings of 12.0KB
Low	Avoid an excessive DOM size	139 elements
Low	Avoid enormous network payloads	Total size was 135KB
Low	Ensure text remains visible during webfont load	1 font found

Page Details



Total Page Size - 135KB



Total Page Requests - 24



■ HTML
 ■ JS
 ■ CSS
 ■ IMG
 ■ Video
 ■ Font
 ■ Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

About GTmetrix

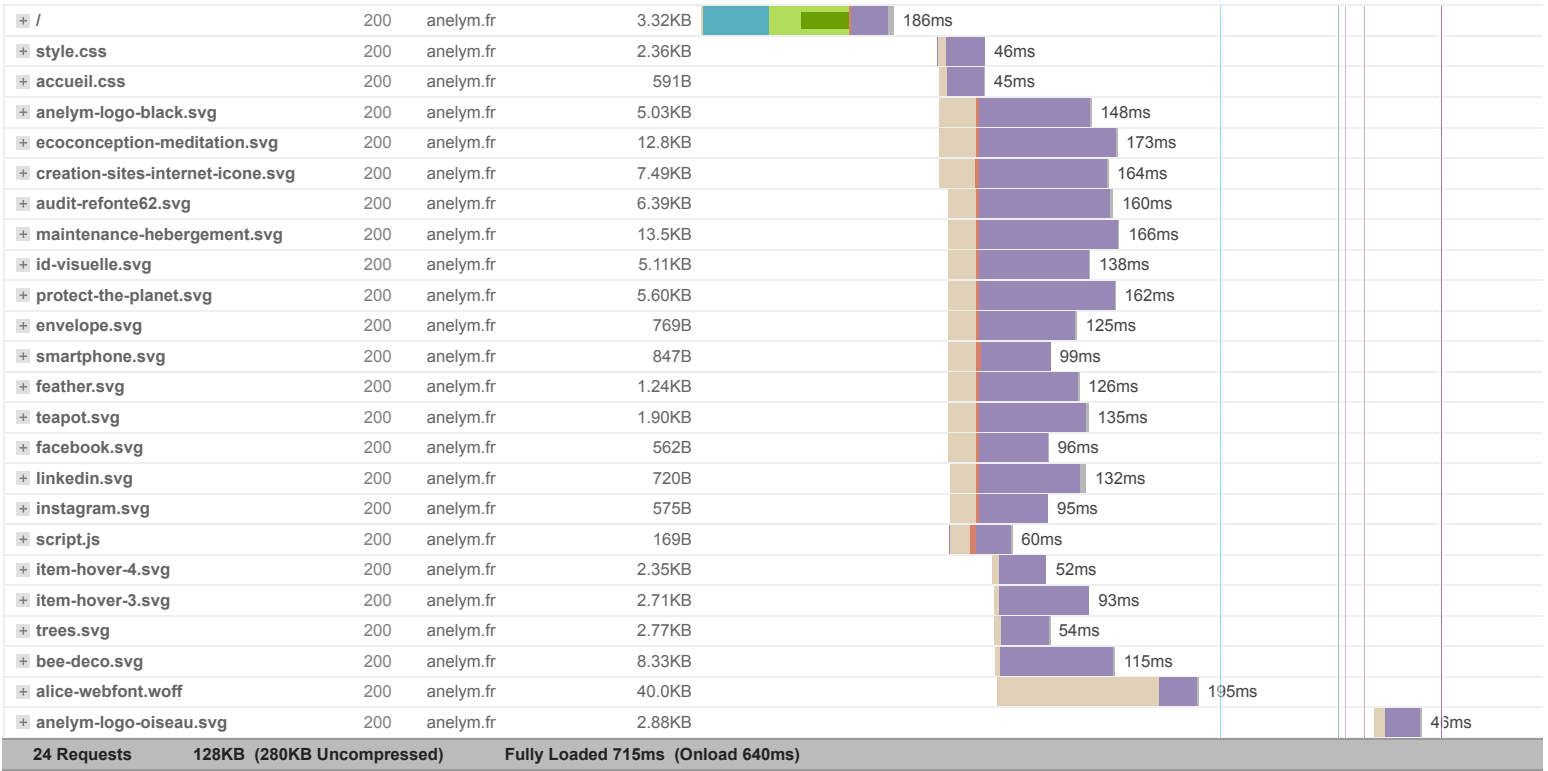
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

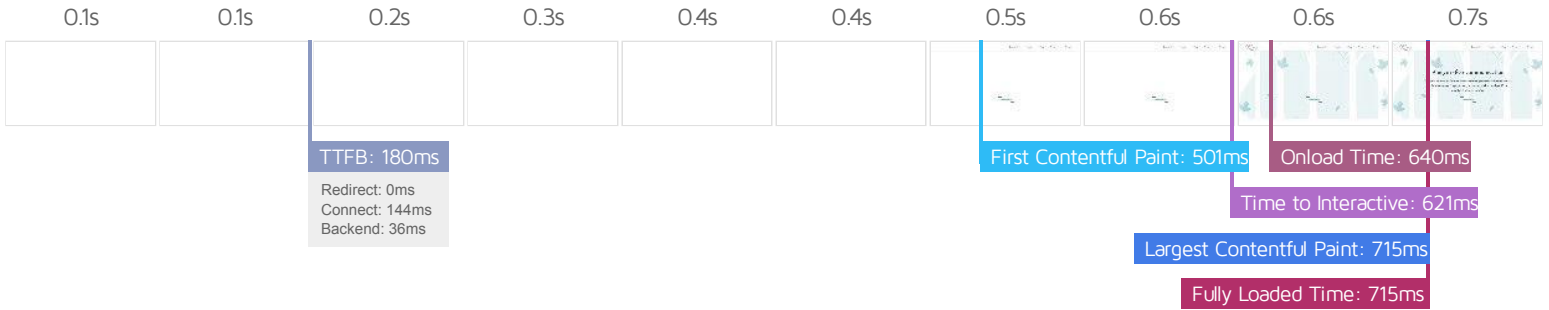


<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Création de sites internet en écoconception à Grenoble - Accueil





Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p> <p>507ms</p> <p>Good - Nothing to do here</p>	<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p> <p>621ms</p> <p>Good - Nothing to do here</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p> <p>612ms</p> <p>Good - Nothing to do here</p>	<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p> <p>0ms</p> <p>Good - Nothing to do here</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p> <p>715ms</p> <p>Good - Nothing to do here</p>	<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p> <p>0</p> <p>Good - Nothing to do here</p>

Browser Timings

Redirect	0ms	Connect	144ms	Backend	36ms
TTFB	180ms	First Paint	501ms	DOM Int.	615ms
DOM Loaded	615ms	Onload	640ms	Fully Loaded	715ms

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Low	Avoid long main-thread tasks	1 long task found
Low	Reduce JavaScript execution time	31ms spent executing JavaScript
Low	Reduce initial server response time	Root document took 35ms
Low	Defer offscreen images	Potential savings of 2.19KB
Low	Avoid chaining critical requests	3 chains found
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	Main-thread busy for 454ms
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code	